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GRAND
THEATRE



A CO-PRODUCTION WITH THE ROYAL MANITOBA THEATRE CENTRE
BASED ON THE SCREENPLAY BY JONATHAN LYNN
WRITTEN BY SANDY RUSTIN
ADDITIONAL MATERIAL BY HUNTER FOSTER & ERIC PRICE
BASED ON THE PARAMOUNT PICTURES MOTION PICTURE
BASED ON THE HASBRO BOARD GAME CLUE
ORIGINAL MUSIC BY MICHAEL HOLLAND

STUDY GUIDE

# **GRAND**THEATRE

SPRIET STAGE, MARCH 12 TO 30, 2024 OPENING NIGHT MARCH 15

A CO-PRODUCTION WITH THE ROYAL MANITOBA THEATRE CENTRE

# **CLUE**

BASED ON THE SCREENPLAY BY **JONATHAN LYNN**WRITTEN BY **SANDY RUSTIN**ADDITIONAL MATERIAL BY **HUNTER FOSTER & ERIC PRICE**BASED ON THE PARAMOUNT MOTION PICTURE
BASED ON THE HASBRO BOARD GAME CLUE
ORIGINAL MUSIC BY **MICHAEL HOLLAND** 

# **CREATIVE TEAM**

DIRECTOR DENNIS GARNHUM

SET & COSTUME DESIGN BRIAN PERCHALUK\*

LIGHTING DESIGN **KEVIN LAMOTTE\*** 

INTIMACY DIRECTOR SHARON BAJER

FIGHT DIRECTOR JACQUIE LOEWEN

APPRENTICE DIRECTOR THERESA THOMSON

APPRENTICE SET & COSTUME DESIGN JULIA ANDERSON

STAGE MANAGER MICHAEL DUGGAN

ASSISTANT STAGE MANAGER SAMANTHA DESIREE

MODIO IMILI O IMOL MINIMOLIK OMMINIMI DEGIREE

APPRENTICE STAGE MANAGER JAZZ MARCELINO

\*Indicated designers are represented by the Associated Designers of Canada, IATSE Local ADC659.



CLUE is performed by special arrangement with The Araca Group, Work Light Productions, and Michael Barra/Lively McCabe Entertainment.

CLUE: On Stage is presented by special arrangement with Broadway Licensing, LLC serving the Dramatists Play Service Collection. www.dramatists.com

Performance and rehearsal musical tracks provided by Right on Cue Services www.rightoncueservices.com

# **CLUE**

# THE CAST

MRS. PEACOCK SHARON BAJER

MRS. WHITE PETRINA BROMLEY

UNEXPECTED COP / BACKUP COP ROSIE CALLAGHAN

MOTORIST / BACKUP COP / NEWSCASTER KAMAL CHIOUA

COLONEL MUSTARD BEAU DIXON

MR. BODDY / CHIEF OF POLICE ALEX FURBER

WADSWORTH **JESSE GERVAIS** 

MR. GREEN TOBY HUGHES

MISS SCARLET REENA JOLLY

THE COOK / SINGING TELEGRAM GIRL / TRACY PENNER

BACKUP COP

PROFESSOR PLUM DEREK SCOTT

YVETTE / BACKUP COP ROSALIE TREMBLAY

# **UNDERSTUDIES**

MRS. WHITE / MISS SCARLET ROSIE CALLAGHAN
WADSWORTH / COL. MUSTARD KAMAL CHIOUA
MR. GREEN / PROF. PLUM ALEX FURBER
YVETTE / MRS. PEACOCK TRACY PENNER

**SETTING:** Boddy Manor, located not too far from Washington, DC. A dark and stormy night in 1954.

CLUE is performed without an intermission.





The Grand Theatre is an active members of the Professional Association of Canadian Theatres (PACT) and engages, under the terms of the Canadian Theatre Agreement (CTA), professional artists who are members of the Canadian Actors' Equity Association.

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# **GRAND**THEATRE

# **CLUE - STUDY GUIDE**

**Content Advisory:** This production contains loud noises, sudden blackouts, smoking, physical violence, and sexual inuendo.

Age Recommendation: 12+

### **Creation of Clue**

Clue, known as Cluedo in the U.K., was first created as a murder mystery game in 1943 by British board game designer and musician Anthony E. Pratt. Since its initial creation, it has influenced Clue video games, movies, television shows, plays and more! For the full history behind Clue visit page 9 of this Study Guide.

## About the Playwright

Sandy Rustin is an American actress, educator, and award-winning playwright. With over 3, 500 productions world-wide, Sandy's adaption of the cult-hit film, CLUE, remains one of the most produced plays in America! To learn more about some of Sandy's upcoming productions, please visit her website: <a href="www.sandyrustin.com">www.sandyrustin.com</a>.

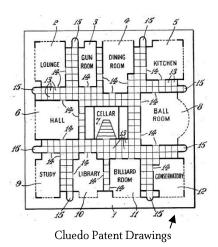
### **Curriculum Connections**

- Social Science and Humanities (Gr. 10 Clothing; Gr. 11- Gender Studies; Gr. 11 Housing and Home Design; Gr. 11 Introduction to Anthropology, Phycology, and Sociology; Gr. 11- Philosophy: The Big Questions; Gr. 12- Philosophy: Questions and Theories)
- Canadian and World Studies (Gr 11 American History)
- The Arts (Drama; Music; Visual Arts)
- English (English; Gr. 12 -The Writer's Craft)

### **Themes**

- ★ MURDER
- ★ MYSTERY
- **★** SUSPENSE
- **★** JUSTICE

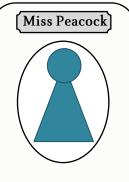




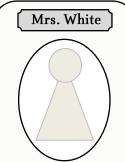
### THE CHARACTERS



A dry, sardonic D.C. madam, interested in secrets.



The wealthy wife of a senator.



She may or may not be the murderer of her five ex-husbands.



A puffy, pompous military man.





A timid yet officious rule follower. He's awfully anxious.





A slick, Frank Sinatra, film noir-esque type fella.

# Wadsworth



A traditional British butler: uptight, formal and "by the book".

### Yvette



A loyal and stereotypical French maid.

# The Cook

himself.



A gruff woman with a threatening presence.

# The Motorist



A professional driver.

### The Cop



A regular joe cop.

# Singing Girl



A tap dancer with a heart of gold.

## Backup Cops



Backup for the Chief.

# **Chief of Police**



A cop who helps to save the day.

### **PLOT SYNOPSIS**

### \*WARNING\* - CONTAIN LOTS OF SPOILERS!



### **PROLOGUE:**

The year is 1954. It is a dark and stormy night. In the front hall area of a regal manor, the household maid, Yvette, polishes a glass while watching the news on T.V. Focused on what the newscaster is saying, Yvette is startled when the household butler, Wadsworth, calls her name. After checking in with the Cook and Yvette, Wadsworth ominously states that the game can now begin.

### **SCENE 1:**

At Boddy Manor, located not too far from Washington D.C., a handful of guests begin to arrive in response to a dinner invitation made by an unknown host. They have all been given pseudonyms (fake names) based on colours, in order to keep their true identities a mystery; Miss Scarlet, Mrs. Peacock, Mrs. White, Colonel Mustard, Professor Plum, and Mr. Green. It becomes clear, however, that several of the guests and some staff at the manor, are already familiar with each other.

### SCENE 2:

Wadsworth leads everyone from the Lounge area to the Dining Room. As the guests start mingling over dinner, they begin to discover that they all live in Washington D.C. This information causes some to speculate that they were brought together as a result of the Red Scare. With so many questions unanswered, the guests begin to get restless. Wadsworth suggests the guests all adjourn to the Study for coffee and brandy, where the host will finally reveal his intentions.

### SCENE 3:

In the Study, the six guests discover that they are all being blackmailed by their mystery host, Mr. Boddy. Wadsworth explains that he has been instructed to expose the secrets of each guest; Professor Plum slept with one of his patients, Mrs. Peacock took bribes, Miss Scarlet ran an escort service, Colonel Mustard used Scarlet's escort service, Mrs. White was suspected of murdering her husbands, and Mr. Green was a disloyal Republican. Wadsworth informs the group that the police will arrive in less than an hour, unless they agree to double their blackmail payments, or play Mr. Boddy's game. Mr. Boddy distributes murder weapons (candlestick, wrench, lead pipe, dagger, revolver, and rope) to every guest, to see what they are willing to do to keep their secrets. Just as Mr. Boddy suggests they kill the butler to eliminate their blackmail, the lights go off and a gunshot is heard. When the lights come back on Mr. Boddy is dead on the floor.

### **SCENE 4 & 5:**

The group rushes to the Billiard Room where Yvette is screaming. Yvette is frightened that there is a murderer in the house! In trying to deduce who could have murdered Mr. Boddy, the group suggests that it could be the Cook. When the group arrives at the kitchen, the cook is nowhere to be seen. Mr. Green accidently hits the refrigerator door open, and the Cook tumbles out with a dagger in her back!

### **SCENE 6:**

Hauling the dead Cook to the Study, the guests are shocked to find that Mr. Boddy's body has vanished. As Miss Scarlet comments on the missing lead pipe, Mrs. Peacock enters the study screaming. Mr. Boddy falls off of her with a lead pipe protruding from his skull. Now with two dead bodies, and two murder weapons used (dagger and lead pipe), Wadsworth suggests they put the remaining weapons in the manors safe.

### SCENE 7 & 8:

In the Hall, Wadsworth opens the secretive safe and locks the weapons inside. Wadsworth then leads Yvette and the guests to the front door, where he will throw away the key. But as he opens the door, a motorist is unexpectedly at the manor's doorstep. Seen as a potential murder suspect by the group, the motorist is taken to the Lounge where Wadsworth locks the door. With the blackmail evidence still not found, and an unknown murderer on the loose, Colonel Mustard suggests they split up in pairs to search the house.

### SCENE 9, 10 & 11:

Miss Scarlet and Colonel Mustard follow a secret passage that connects the Conservatory to The Lounge. The pair stumble into The Lounge through the passageway, and find the motorist dead in the chair. As the group argues over who the murderer is, the doorbell rings. At the door is a cop investigating an abandoned car near the gates of the house. Wadsworth takes this cop on a grand tour of Boddy Manor, while the rest of the group frantically reorganizes the rooms where the dead bodies are in (The Study and The Lounge). Satisfied that nothing seems out of the ordinary, the cop goes to the Library to use the phone and Wadsworth locks the door behind him.

### SCENE 12 & 13:

Wadsworth turns the lights back on after a brief power surge, and a pulsating tone of a telephone off-the-hook can be heard in the distance. After following the noise to The Library, the group discovers another murder! The cop lays dead with a candlestick protruding from his head. The group runs frantically to the Billiard Room where they find Yvette's dead body hanging off the pool table. Just as they run to the Hall, a telegram girl begins singing at the front door and immediately is shot. Three murders in three minutes, making it six altogether (The Cook, Mr. Boddy, the Motorist, the Cop, Yvette, and the Singing Telegram Girl).

### SCENE 14:

Wadsworth does a recap of everything that's happened, to help them figure out who the murderer is. After the first telling, the police arrive at the front door, ready to arrest the murderer. This sets off a series of accusations and explanations, in which the accused explain WHODUNNIT, WHERE, and WITH WHAT?

 $\label{eq:warning*} \begin{tabular}{ll} *WARNING* \\ The information below reveals the murder mystery. \\ \end{tabular}$ 

nu Ə A	The Hall	Mr. Green/Special Agent Larry Goodman	Mr. Boddy
Pipe	Тһе Ѕғиду	Mr. Boddy	Mr. Wadsworth
Candlestick	The Library	təhrəs sziM	доЭ э4Т
TaggeT	Тһе Кіtсһеп	Mrs. Peacock	Тре Соок
Коре	Billiard Room	Mrs. White	энэүҮ
Wrench	дув Гопиве	Colonel Mustard	The Motorist
Revolver	Тһе НаШ	Professor Plum	Singing Telegram Girl
NSED\$			
MHAT WEAPON WAS	MHEKE MV2 ILS	MHO DID ILS	MHO MY2 KIFFEDS



# The History of CLUE



### **BEFORE WWII**

British pianist Anthony E. Pratt plays private music gigs in European country mansions. Anthony watches as these clients act out various murder mystery scenarios.

### 1943-1945

Anthony, with the help of his wife Elva, creates the murder/mystery themed game called, "Murder!". There are 10 characters, 9 weapons, and 11 rooms.

### 1947

The patent for "Cluedo" is finally granted. However, production is unable to start because of the post-war shortage of materials.

### 1949

"Cluedo" officially launches in the United Kingdom, and is licensed to the Parker Brothers (an American toy & game manufacturer). It is sold in the United States as "Clue".

There are 6 characters, 6 weapons, and 9 rooms.

### 1985

On December 13<sup>th</sup>, the film adaptation of "Clue" is released. It had a \$15 million budget, and grossed \$14.6 million in North America.

### 1991

Parker Brothers becomes a brand of Hasbro (An American multinational conglomerate company).

### 1995

Clue: The Musical premieres in Baltimore. This production has 216 possible endings, and has been performed in more than 500 cities worldwide.

#### 2016

Hasbro replaces Mrs. White with Doctor Orchid.

### 2017

Clue: On Stage premieres in Pennsylvania. It is adapted by Hunter Foster with additional material by Eric Price.

### 2023-2024

The Grand Theatre and The Royal Manitoba Theatre
Company present Clue (written by Sandy Rustin) in their
2023-2024 season.

### DURING WWII

Anthony develops a love for murder fiction, and is tired of the war killing his social life.

### 1944

Anthony files for a patent.

### 1945

Anthony and Elva present "Murder!" to an executive at Waddingtons (a British manufacturer of cards & board games). They love the concept, but rename the game as "Cluedo". This name is a word play of "Clue" and "Ludo", the latin word for "I play" and the name of the popular board game based on Parchisi.

### 1953

Anthony signs away his foreign sales rights to Waddingtons for £5,000 (estimate of \$8,500 CAD).

### 1960s

The British patents for "Cluedo" expire. This means that Anthony stops receiving any more income from Cluedo sales.

### 1990

"Cluedo" is adapted into a British game show. It runs for four seasons.

### 1994

Hasbro buys Waddingtons, and Anthony passes away at 90 years old.

#### 2008

Hasbro releases a revised Clue game. The murder is at a celebrity house, where the rooms include a spa and theatre. Colonel Mustard is a football hero, and new weapons are a trophy, an axe, and a baseball bat.

### 2020

A second stage adaption of Clue premieres. This play is written by Sandy Rustin, and includes additional material by Hunter Foster and Eric Price.

#### 2024

Clue (written by Sandy Rustin) embarks on a national tour with more than 20 countries on its itinerary.

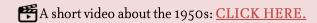
## **Time Period of CLUE**

It was a dark and stormy night in the year 1954. A murder happened at Boddy Manor.

But what <u>else</u> was happening during this time period?

### 1950s

- World War II had ended (1939-1945) resulting in a post war boom: a booming economy, booming suburbs and a huge "baby boom."
- The Civil Rights Movement (1940s 1960s): an organized effort by Black Americans to end racial discrimination (abolish legalized racial segregation) and gain equal rights under the law.
- "Golden Age" of television and the emergence of Rock n' Roll

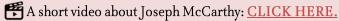


### The Fear of Communism

- In 1947, US President Harry S. Truman pledged to aid any nation threatened by communism (known as the Truman Doctrine).
- The Cold War (1947 1991) caused geopolitical tension between the United States and the Soviet Union, and their respective allies. The aim was to prevent the spread of Soviet and communist influence in Western European nations.
- The United States entered The Korean War (1950-1953) in support of the Republic of Korea (South Korea). This support was pushback against forces of international communism.

# The Red Scare, McCarthyism & The House of Un-American Activities Committee

- The Red Scare: hysteria over the perceived threat posed by Communists in the U.S.
- McCarthyism: the practice of making public accusations of subversion or treason without proper regard for evidence.
- The House of Un-American Activities Committee (HUAC) was created in 1938. Its purpose was to investigate and expose those suspected of having Communist ties. This included private citizens, public employees and organizations.
- U.S. Senator Joseph R. McCarthy of Wisconsin (serving from 1947-1957), was a tireless crusader against Communism.
- J. Edgar Hoover, the director of the FBI (from 1924-1972), helped with many of the legislative investigations of communist activities.







NEEDS TO BE "REWOUND" TO STRAIGHTEN OUT THESE CABLES.

SET DESIGN & DRAFTING BY BRIAN PERCHALUK

## **Pre-Show Discussion Questions -**

1. In a <u>video interview</u> about Clue, the Director Dennis Garnhum presents a situation for audiences to think about. "It's a dark and stormy night. You've been invited to a very unusual dinner party. Someone at the dinner party is murdered. Do you:

Which answer would

you pick? Why?

- a) Play detective, and uncover the murderer.
- b) Leave the house immediately and call 911.
- c) Hide in a dark corner until the police arrive
- d) Remain quiet and hope the other guests don't catch on to you."
- 2. What was happening during the 1950s? Were there new inventions? Major events? New music? Race/Class/Gender roles? Discuss with an elbow partner, and then create a mind map as a class. Once finished, watch this brief video: CLICK HERE.

### **Pre-Show Classroom Activities**

- 1. In the production notes of the script it explains that Clue, "takes place at the height of McCarthyism and the Red Scare". In small groups, research the following topics:
  - U.S. Senator Joseph R. McCarthy and McCarthyism (or the Second Red Scare)
  - The Red Scare
  - The House of Un-American Activities Committee

Were any of these things happening in Canada or just in the States? Write down a couple notes for each topic explaining WHAT they were, WHY/HOW they were created, and WHEN they happened.

# **Post-Show Discussion Questions**

- 1. The set of Clue, from the floor to the roof, is 29' 2" tall (just under the size of a typical three-story house)! With such a big set, how do the rooms seem to appear or disappear on stage? What type of effects are used (lighting, how the house is built, its layout, stage movement etc.)? Do these special effects add to the mystery? If so, how?
- 2. Clue is a classic example of a murder mystery keeping audiences at the edge of their seats wondering who did it. Would you consider the murder mystery genre popular? If so, why? How/when was the genre created? Do you know of any books, TV shows, or movies that fit into the murder mystery genre?

### **Post-Show Classroom Activities**

- 1. In 1990, the inventor of Cluedo, Anthony Pratt, was interviewed by the Birmingham Evening Mail and asked how he felt about losing the rights to his game. He commented that, "A great deal of fun went into it. So why grumble?". If money wasn't an issue, and you weren't driven to make a profit, what would you invent?
  - Create a 3-D model, draw a rough sketch, or produce a digital design that explains what your invention is, how is functions, and why you want to make it.